



Professional Combo Deck

Changing Text Color on the Background Patterns of the SR-DVM700



The Perfect Experience

18 Pre-installed and User-customizable DVD Background Patterns

For extra convenience and to add originality to any DVD video production, the SR-DVM700 makes available 18 pre-installed background patterns, which are given numerically sequential filenames (i.e. User01.bmp ~ User18.bmp). Users can create personal templates by inserting

original photographs or graphics of their choice to modify the pre-installed background patterns. Whether pre-installed or original, up to 18 images can be designated as background patterns; all data must be saved and numbered with numerically sequential filenames (e.g. User01.bmp User18.bmp).

Changing Text Color of Pre-installed/Customized Background Pattern

To change the default text color (black) to a colored text, JVC makes available a disc with data for 14 preset colors to help improve visibility and/or create original templates. Maintain the disc properly or

copy the data onto a computer's hard disc for safekeeping. Follow the directions below to install/update the settings:

How to Install/Update Preset Bitmap Color Data:

- Select a desired text color from 14 preset colors for each pre-installed or customized background you have already installed.
- Filenames given to text data on the provided disc (e.g. Font_Sample_01.bmp~Font_Sample_14.bmp) must be renamed to a text data file name (e.g. Text01.bmp~ Text18.bmp).
- To display a specific color on a selected background, match the numbers in the numerical portions (underlined in the sample) of text data and selected image data.



Yellow (Font_Sample_03.bmp)

Example:

If you wish to change the text color to yellow for background pattern 1, change Font_Sample_03.bmp to Text01.bmp.

Background file name **User01.bmp**

Text file name **Text01.bmp**

TIPS:

If you wish to use a specific color for all text colors regardless of the background pattern, duplicate the original text color data and assign a new filename that matches the two digits of the image filename.

- Copy all created text color data onto a UDF2.0 DVD-RAM or CD-R/RW (disc-at-once mode, ISO or Joliet format) disc in the root directory. For newly created background patterns with colored text, create a disc by copying both the image and text files.
- Follow steps 1 to 5 to complete installation:
 1. Insert the disc into the SR-DVM700's DVD player/recorder
 2. Press SETUP to access the Main Menu screen
 3. Go to INITIAL SETUP
 4. Select MENU BACKGROUND
 5. Select UPDATE to complete setup

NOTES:

- Filenames must be labeled numerically from "01" to "18". Customized backgrounds can be restored to the factory default setting from the menu. Refer to the user-manual for further details.
- Both filenames are case sensitive (U and T must be upper case).
- Duplicate filenames that already exist on the SR-DVM700 will be overwritten by new data without any warning message.
- Unsuccessful installations may be caused by the following reasons:
 - Files cannot be converted due to incorrect file names, size, or format.
 - Files cannot be copied or written due to an HDD error.

14 Text Colors

The provided disc contains the text colors shown below and each color is designated with four different shades (indicated at the top left as Color No. 1, 2, 3, and 4 as shown on the samples).

- Transparency:100% for #1 text center, 62% for #2 main shadow, 81% for sub-shadow, and 69%for text framing (anti-alias).
- The sample font is three times larger in size that of the actual font to be used. Attempting to display 1-dot on a DVD Menu may not work as properly as it would on a PC screen.



Font_Sample_01.bmp



Font_Sample_02.bmp



Font_Sample_03.bmp



Font_Sample_04.bmp



Font_Sample_05.bmp



Font_Sample_06.bmp



Font_Sample_07.bmp



Font_Sample_08.bmp



Font_Sample_09.bmp



Font_Sample_10.bmp



Font_Sample_11.bmp



Font_Sample_12.bmp



Font_Sample_13.bmp



Font_Sample_14.bmp

Creating Original Text Colors Using Third-party Graphics Software

For those users not satisfied with the supplied text colors, JVC has provided a way to create text colors in the BMP format using third-party software (graphic tools

software for color palette editing is required). Color palette editing is not possible on Paint software normally installed on Windows PCs.

Bitmap Format

Use Windows 4-bit index color for the bitmap format. Only a color palette can be used; keep the image size approximately the same size as the

sample colors, 362 x 126 pixels. Also remember that the larger image size, the longer it takes to install/update the data on the SR-DVM700.

Assigning Color No.

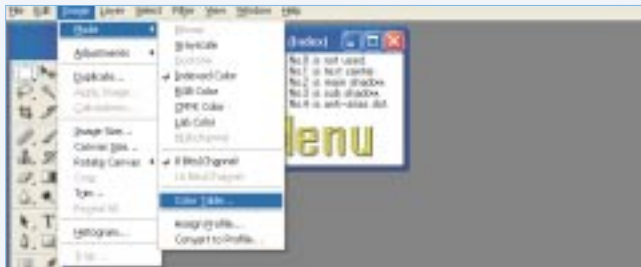
The color palette is likely to assign white for Color No. 0; therefore, assign colors other than white starting with Color No. 1 to Color No. 4. Assign them in the order of text color, main shadow, sub-

shadow, and the text framing color (anti-alias). Starting from scratch is possible; however, it may be easier to edit using an existing sample color bitmap file.

How to Create Text Color:

The following are descriptions of typical graphics tools software use:

- 1 Open a sample color bitmap file.
- 2 From the menu, open the color table.



- 3 Select and double click on the 2nd color displayed on the top left of the color table.



- 4 The color selector will appear; select hue from the color bar as well as luminance and saturation from the color pad. Inputting the RGB figures directly will also work.



- 5 When completed, press OK. The text color will change as shown below.



- 6 Do the same for the main shadow, sub-shadow, and text framing colors. The changed color may appear as shown below.



- 7 If the selected colors are acceptable, save the text color file by assigning it with a new filename.